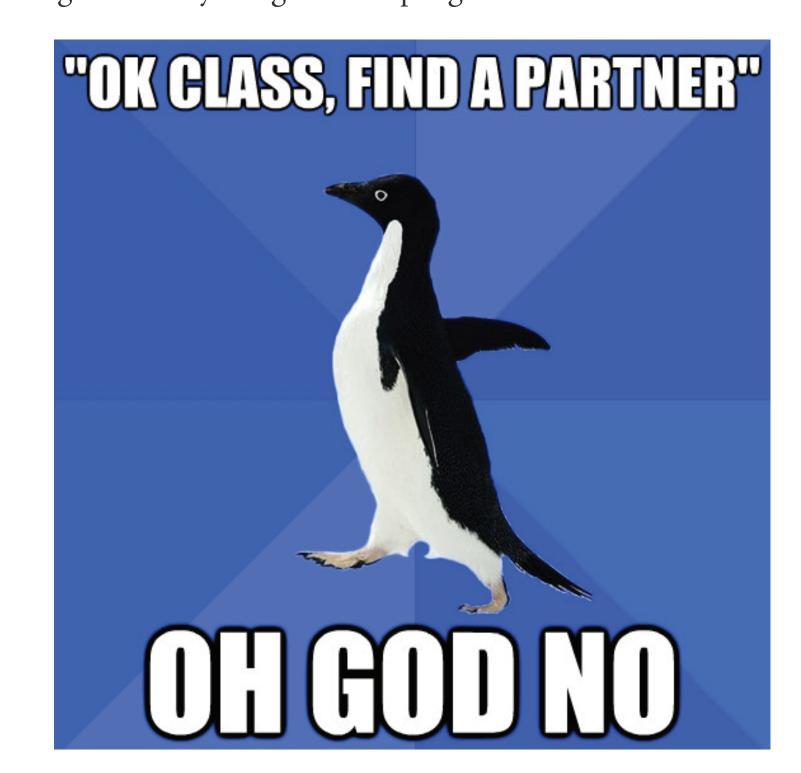
Competition and Success in the Meme Pool: a Case Study on Quickmeme.com

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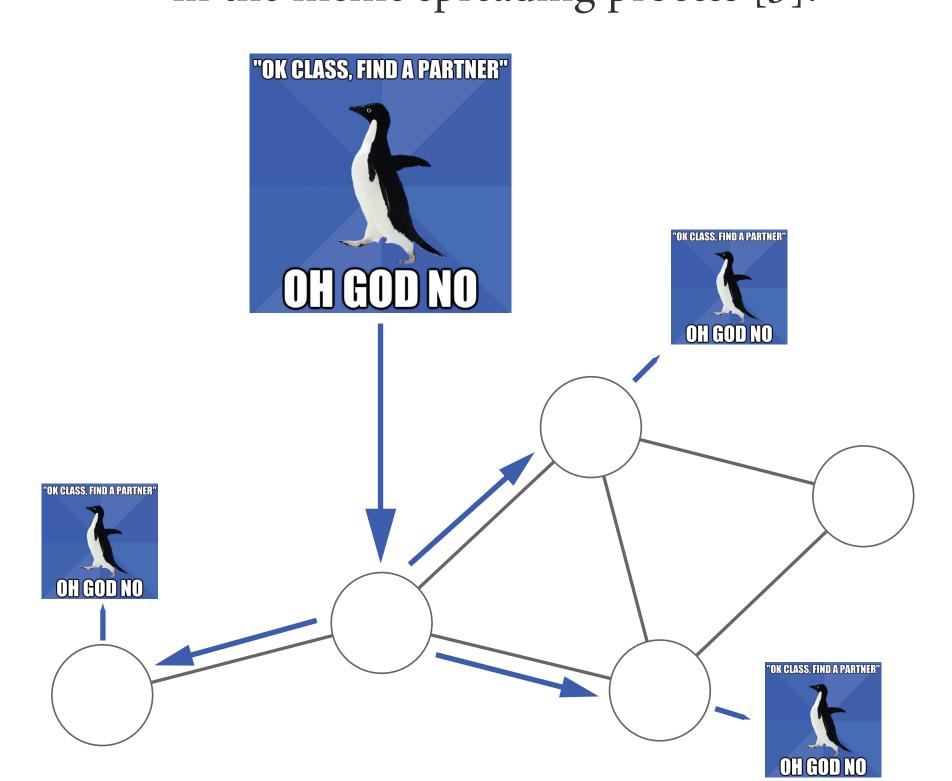
Meme (/?mi?m/; meem):

"An idea, behavior, or style that **spreads** from person to person within a culture." [1,2]

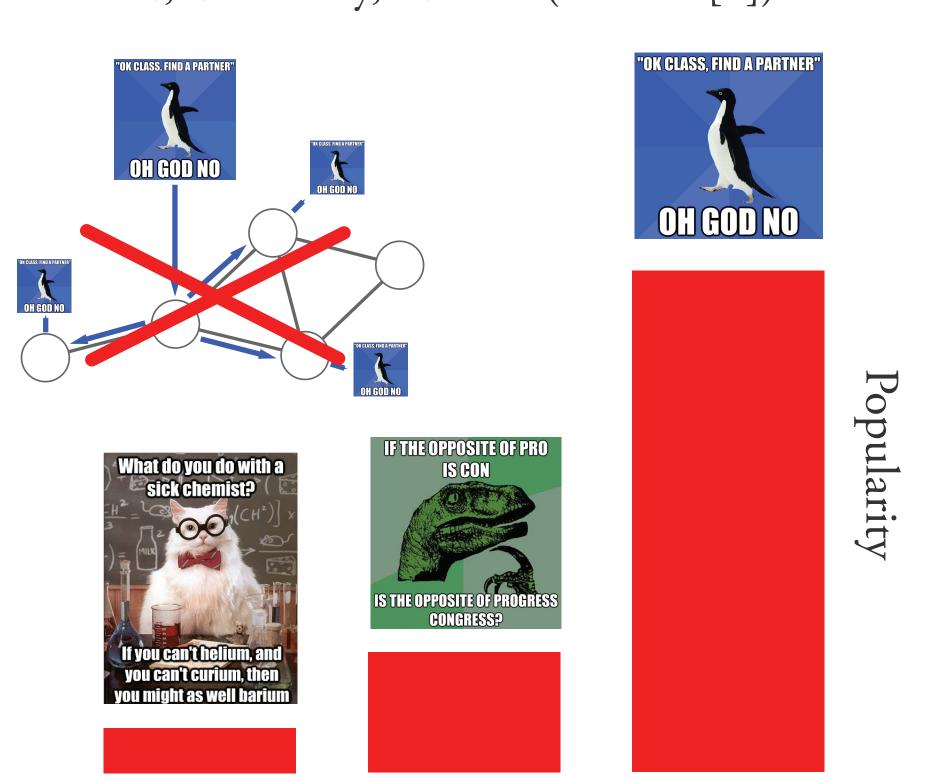
(among them: silly images about penguins who can't talk to women)



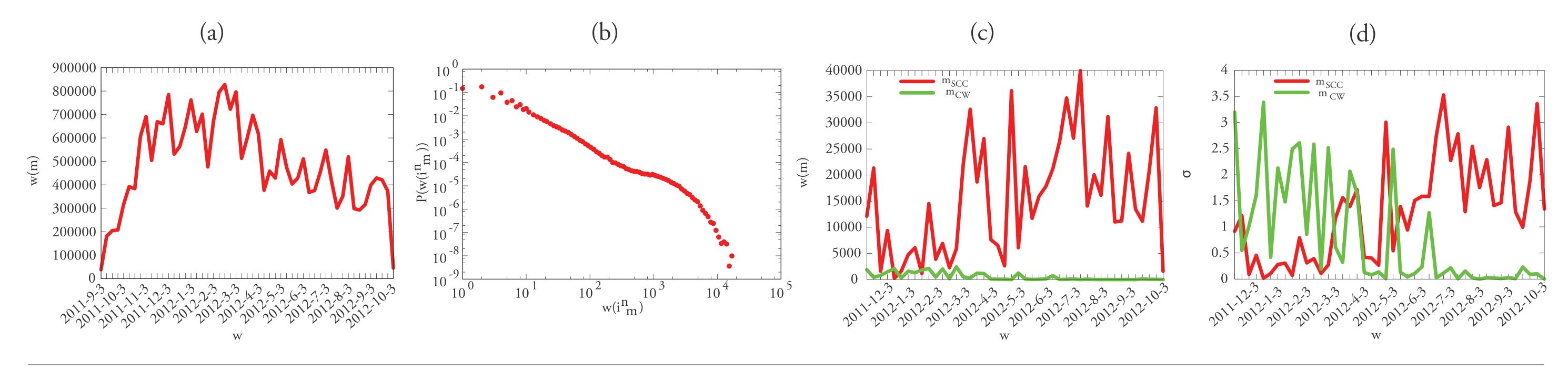
In most of meme studies the focus is on the interactions between people and the influence of the topology of the network itself in the meme spreading process [3].



In this work we want to **ignore the social** effect and focus on the cultural dynamics to describe meme competition, collaboration and, ultimately, success (see also [4]).



For each meme for each week **w(m)** is the amount of ratings of the meme (Figure a). The distribution of the ratings resembles a **power-law** (Figure b). To assess competition and collaboration, the $\mathbf{w}(\mathbf{m}_i)$ and $\mathbf{w}(\mathbf{m}_i)$ of memes i and j are not directly comparable (Figure c). We randomize the Meme X Week rating matrix, keeping the sums of w(m) constant over m and over w (rows and columns), obtaining the expected matrix E. Each cell of E, e(w, m), is the null expectation of w(m). The ratios between the expected and observed ratings, $\sigma(m) = w(m) / e(w, m)$, are now comparable (Figure d). If $\sigma(m) > 1$, then the meme is **over-expressed** w.r.t. the expectation; otherwise it is **under-expressed**.



We assess collaboration and competition by systematically checking a series of conditional probabilities, for each pair of memes:

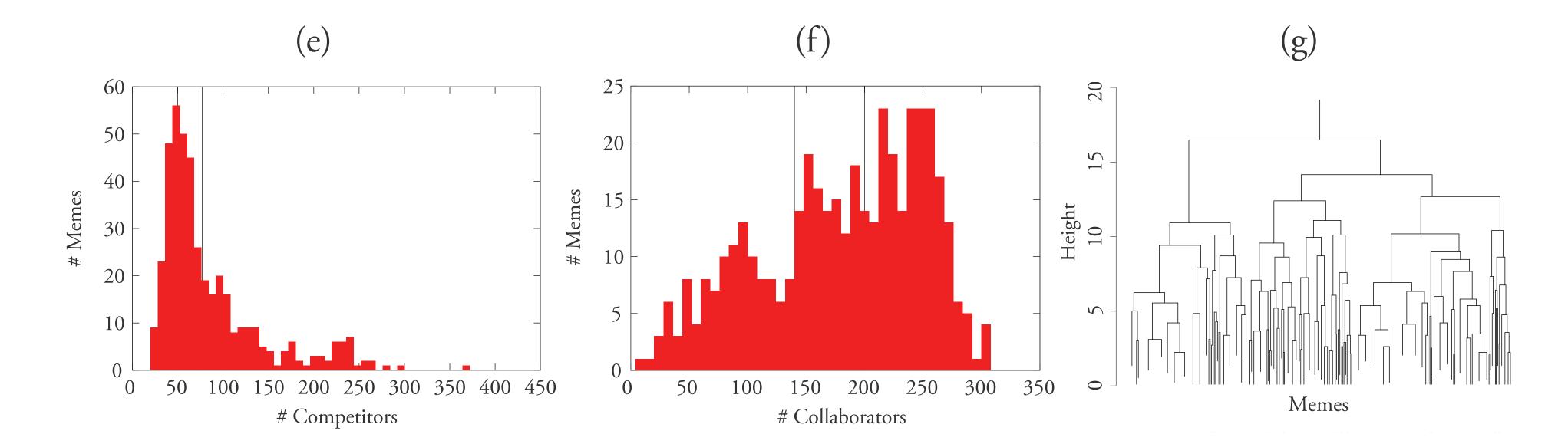
Competition:

- $-p_{m_i} (\sigma(m_i) > 1) < p_{m_i} (\sigma(m_i) > 1 | \sigma(m_j) < 1);$
- $-p_{m_i} (\sigma(m_i) < 1) < p_{m_i} (\sigma(m_i) < 1 | \sigma(m_j) > 1);$
- $-p_{m_i} (\sigma(m_j) > 1) < p_{m_i} (\sigma(m_j) > 1 | \sigma(m_i) < 1);$
- $-p_{m_i}(\sigma(m_j) < 1) < p_{m_i}(\sigma(m_j) < 1 \mid \sigma(m_i) > 1).$

Collaboration:

- $-p_{m_i} (\sigma(m_i) > 1) < p_{m_i} (\sigma(m_i) > 1 | \sigma(m_j) > 1);$
- $-p_{m_i} (\sigma(m_i) < 1) < p_{m_i} (\sigma(m_i) < 1 | \sigma(m_j) < 1);$
- $-p_{m_{j}}(\sigma(m_{j}) > 1) < p_{m_{j}}(\sigma(m_{j}) > 1 \mid \sigma(m_{i}) > 1);$ $-p_{m_{j}}(\sigma(m_{j}) < 1) < p_{m_{j}}(\sigma(m_{j}) < 1 \mid \sigma(m_{i}) < 1).$

We found that competition and collaboration are widespread in the meme pool. On average, (Figure e) each meme competes with 75 other memes (some compete with 300 memes or more); (Figure f) each meme collaborates with 154 other memes (some collaborate with 300 memes or more). We are able to cluster collaborating memes into meme organisms (Figure g) where each meme collaborates with each other meme.



In the decision tree, the shares in the nodes represent the success odds of a meme. On the arrows, the characteristics of the memes. In general, memes have a 35.47% probability of being successful. If they don't have popularity peaks, the probability grows to 54.47%. Of these, highly competitive memes are successful in 75% of the cases, 80.3% if they are part of

an **organism**. 35.47% Peak < AVG Peak > AVG 54.47% 13.41% Comp \Rightarrow AVG Comp \models AVG Comp \triangleleft AVG Comp < AVG Comp = AVG 75% 36.48% 38.02% 17.3% 12.65% 6.25% CoII <≠ AVG Coll > AVG Not In Organism In Organism 80.3% 27.02% 68.96% 48.48% Coll <≒ AVG 79.31% 58.62%

References:

- [1] Dawkins, R. 1976. The Selfish Gene. Oxford University Press.
- [2] Lynch, A. 1999. Tought Contagion: How Belief Spreads Trough Society. Basic Books.
- [3] Kooti, F.; Yang, H.; Cha, M.; Gummadi, P. K.; and Mason, W. A. 2012. The emergence of conventions in online social networks. In ICWSM.
- [4] Bauckhage, C. 2011. **Insights into internet** memes. In ICWSM.





